

Factsheet

Inclusive Design for Outdoor Recreation

Trails, Greenways & Public Parks



Definitions

Trails: A trail is usually a path, track or unpaved lane or road. Some can be welcoming and easy to traverse however some can reveal challenges for people with disabilities.

Greenways: Are usually a traffic free route used recreationally by walkers, cyclists and other non-motorised transport like wheelchairs or buggies. Generally low gradients as they are predominantly disused railway lines and are suited to all abilities.

Public Parks: Established public area, developed to allow public rest, play and enjoyment. May include amenities such as coffee shops and picnic areas

Symbols



Multi Access Symbol

Has a wide and firm surface, must meet criteria as Class 1 Trail



Challenging Access Symbol

May be narrower, slightly different surfaces with slight steep inclination, is a mixture of criteria set out for Grade 1 and Grade 2 Trail

Design Criteria

What To Keep in Mind

• Parking bays to be close to access point

• Public Accessible WCs close proximity to access point

• Suitable access symbol on display to ensure participants are aware of what is to be expected

Width Can two wheelchair users pass each other safely?

Upstand Edge protection/Upstand to assist a person with a visual impairment

Headroom Is the trail clear of overhanging vegetation

Railings For assistance and protection

Rest AreasTo be available at regular intervals, shelter areas would also benefit users

Viewing Areas If a barrier is required, a perspex barrier would be most suitable

Maintenance Regular upkeep to ensure trails remain accessible to all users

Surfacing

Multi Access Firm, compact, stable, and non-slip i.e. Concrete, Tarmac,

Trails bitumen macadam, dust binding, timber, and brick paving

Challenging Access Textured surface with slight inclines

Trails i.e. Loose gravel, woodchip, and grass

Colour Light in colour in contrast to the surrounding landscape

Drainage Good drainage

Route Information

Supports • Guide/Assistant Dog permitted

• Audio/Guided tours available

• On site dual equipment made available and promoted

Access Level Display level of trail

Grade & Length Estimated duration, keys features along route, details of any obstacles &

alternative routes to take

Seating Location of seating/rest areas

Waymarking If multiple routes, markers a clearly defined for each route in both directions

Emergency details Contact details of emergency services, to provide feedback or to report an incident

Entrance and Exit Points

Universal Design approach to be carefully planned to ensure access for all. Limited strength or restricted manual dexterity should be considered to easily gain access to a trail.

Width • 1m gap is required to allow a person using a

wheelchair to gain access

Mechanism • Self closing two way gates

• Visible latches on both sides

Latches • Easily usable

• Minimal strength and dexterity required







Obstacles and Barriers

Regular Checks

- It must be considered, when working with nature, unforeseen obstacles can unexpectedly appeat. Regular checks on trails should be carried out.
- Check for Erosion and Protruding vegetation

Trees and Boulders • May define a route, with creative thinking these do have to be obstacles.

Bridges

• If slope/angle is too steep and alternative route should be considered.





Picnic Areas

Creating accessible picnic areas will give more opportunities for families to enjoy longer durations in the outdoors. Accessible picnic tables are available in an array of shapes.

Consider the following:

Information Location displayed on maps or display boards

Signage Clear use of signage directing to picnic area

Surface Surface around and leading to accessible picnic tables should be firm and

non-slip, avoid materials such as cobbles, grass, or loose gravel

Height Should be between 75cm-80cm with a clear space underneath

Seating Areas Mixture of seating provided, backrests, armrests for example

Placement Consider location of tables allowing for a choice with shade if necessary









